

Applying Modern Verification Techniques to a Root-of- Trust Bootloader

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Introduction Formal Verification: The Next Frontier in Trusted Computing?

 Trusted Computing paradigm has "settled"

- Systems still insecure!
 - Software has bugs.

Hardware Privilege • Separation



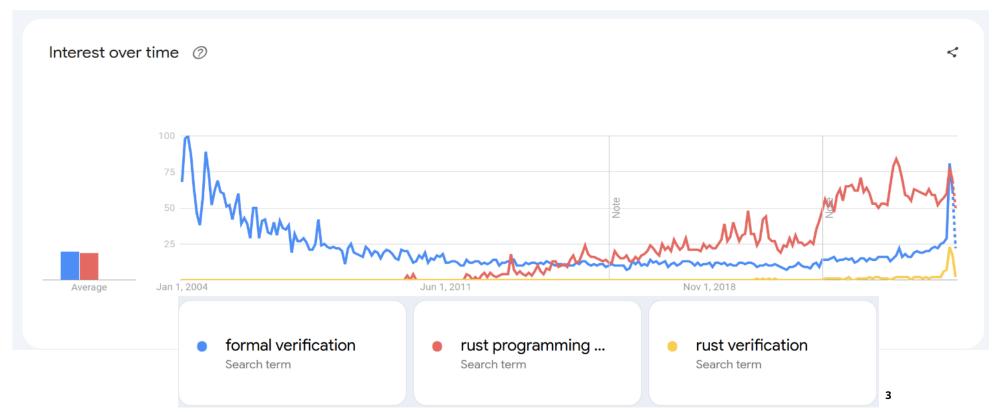
Trusted Application Environment

Separation Kernel (also trusted)

- Solution: Verification for security, robustness
- This talk: half experience report, half call-to-action

Recent Advances and Hype

• Software language changes give new opportunities: Rust



Recent Advances and Hype

- Lots of energy in Rust in particular
 - Kani, Prusti, Creusot, Verus, ...
- Elsewhere, too:
 - Rocq/Isabelle/Lean + automation
 - Prover-language embeddings (e.g. RefinedRust)

Opportunity? Maybe have another look

Motivation/Problem System Software and Verification: A Poor Match?

- Hurdles:
 - "Heroic" efforts: SeL4, CertiKOS
 - Design limitations
 - Tool use difficulties
 - Applicable to existing software?

Idea/Approach Test-Drive a Verification Tool

- There have been developments since the milestone works
 - SeL4: **2009**
 - CertiKOS: 2016
- Modern, Rust-based framework (follow the hype)
 - Which one to pick?

Idea/Approach Tool Use Difficulties

- What kind of tool to use?
 - SMT Solvers (Verus, Kani)
 - Foundational tools (Rocq, Isabelle)
 - Other Barkhausen talk to learn more

*Idea/Approach*Verus

- Verus: expressiveness, accessibility, syntax
- SMT-based solver
- Encodes properties as Hoare triples (pre- and postconditions)

```
#[inline(always)]
#[cfg(target_arch = "riscv64")]
unsafe fn prepare_switch<Data: CtxData>(
    ctx: LayerCtx<Data>,
    where_to: *mut LayerCtx<Data>.
    Tracked where to perm):
        racked<&mut PointsTo LayerCtx<Data>>>,
    eclear: *const u8,
  -> (entry: usize)
    reauires
        where_to@.addr == crate::MEM_OFFSET,
        eclear@.addr != 0,
        eclear@.addr >= where_to@.addr,
        old(where_to_perm).ptr() == where_to,
        ald(where_to_perm).is_uninit(),
    ensures
        entry != 0.
        entry >= eclear as usize,
        where_to_perm.opt_value() ==
           Mem<u>Contents··Init(</u>ctx).
        crate::range_cleared(crate::MEM_OFFSET as int,
                             eclear@.addr as int),
```

Idea/Approach Why re-write? Retrofit!

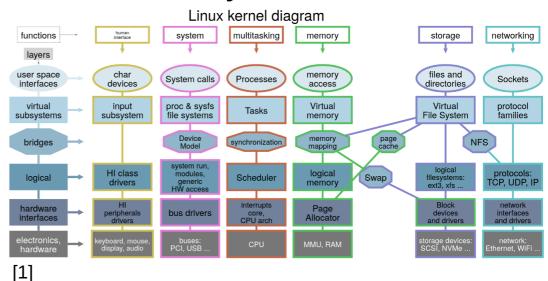
- Efforts have been (mostly) from-scratch
- Why is this a problem?
 - Re-writing "with verification in mind" not very practical.
- Retrofit something instead?

Idea/ApproachWhat to retrofit?

- Conventional kernels way too big
 - Too much complexity
 - Tool suitability unclear (sunk cost fallacy)

What to prove?

• Novelty? (vs. e.g. seL4)

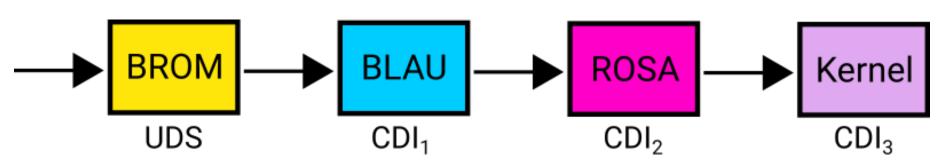


Idea/Approach Ideal target: Bootloader?

- Bootloader
 - Low-level, low-abstraction
 - Good exercise of tool's ability to handle unsafe code, interact with hardware

Implementation **Verus + M³ Bootloader**

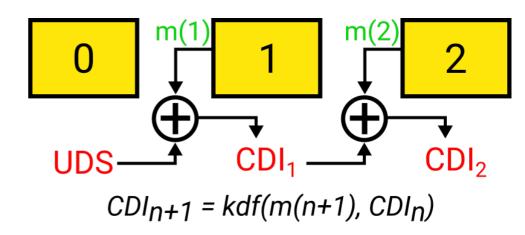
- M³ bootloader
 - Provides a root of trust (DICE protocol)
 - In use for other research
 - Four boot stages



Implementation Verus + M³ Bootloader

What to prove?

- DICE: measure next stage, combine with your secret, hand bundle to next stage
- Secure inter-stage erasure property:
 - Data ownership, raw memory, context switching, assembly
 - Straightforward to express



Implementation What's the spec?

How does the spec look?

```
pub uninterp spec fn addr_cleared(a: int) -> bool;
pub open spec fn range_cleared(start: int, end: int) -> bool {
 forall|i: int| start <= i < end ==> #[trigger] addr_cleared(i)
pub open spec fn wf(layer : Bootstage) -> bool {
  range_cleared(layer.begin, layer.end)
```

Implementation **Verus + M³ Bootloader**

- Implemented directly into existing Rust codebase
 - Integrated with M³'s semi-custom build system (!)
- Stubbed out "non-critical" code
 - Unrelated application code
 - Library code
- Reorganization was necessary to cooperate with Verus
 - Still research software, after all

Evaluation Proof-To-Code Ratio, Performance, Developer Experience

- What did we prove? Assumptions/limitations:
 - Inherit from Verus (Rust semantic assumptions)
 - Trust M³, Verus, and then Rust libraries (~90k LOC)
 - Trust hardware definitions, trust linker symbols

Evaluation Proof-to-Code Ratio

- Proof to code ratio was very low: 0.56 (proof LOC to source LOC)
 - Bootloader is simple
 - Selected property was also very simple
 - Matichuk shows quadratic growth of proof with spec

	Application	Library	Total
LoC Without Verus	725	607	1,332
LoC With Verus	899	1,175	2,074
Verus LoC	174	568	742
Ratio	0.24 (=174/725)	0.94	0.56

Evaluation Performance

- Performance impact negligible
 - Strength of ownership types/"ghost code" concept

Stage	Orig.	With Verus	Diff.	Percent
Brom	1.8	1.5	-0.3	-16.78%
Blau	52,977	52,943	-34	-0.06%
Rosa	72,205	76,958	4,753	6.58%

- Binary size similarly unaffected
 - Size decreased in some cases due to compiler optimization

Stage	Orig.	With Verus
Brom	30K	30K
Blau	58K	42K
Rosa	109K	110K

Evaluation Developer Experience

- Though very popular, Verus still research software
 - "Quality of life", usability improvements
 - More complete low-level memory support
 - Broader/more complete support for Rust constructs
- How long did it take to get comfortable?
 - Total effort: ~3 months
 - "Acclimitization time" of ~2 months
 - Pretty reasonable

Discussion Conclusion, Future Directions, Lessons Learned

- New avenues opening up for verified system software
 - Practical step in the development cycle?
 - I'm a kernel guy, not a verification guy
- Limitations: small scale, simple property
- Future questions:
 - Applicability at scale?
 - Hardware model? Register contents, interruptibility, etc.
 - Other tools?

Thank you Questions and Feedback

References:

- [1] https://makelinux.github.io/kernel/diagram/
- [2] RefinedRust: https://plv.mpi-sws.org/refinedrust/
- [3] Verus code: https://github.com/verus-lang/verus

Backup Slides

- Why not Kani?
 - Bounded model checkers are useful, too!
 - Also accessible to systems programmers
 - Different workflow compared to contracts (test-based)

Backup Slides

- How big is the bootloader?
- ~750 LOC in application
- ~600 LOC in specific libraries
- Depends on some fraction of M³ library
 - ~29k LOC

Backup Slides

What were those Verus hangups?

• Before:

```
impl CtxData for BromCtx {
    const MAGIC: Magic = encode_magic(b"BromCtx", 1);
}
```

• After:

```
impl CtxData for BromCtx {
    fn magic() -> Magic {
        0x01000001
    }
    //const MAGIC: Magic = encode_magic(b"BromCtx", 1);
}
```